



## Blindstore

A Privacy-Preserving Data Store

[github.com/blindstore/blindstore](https://github.com/blindstore/blindstore)

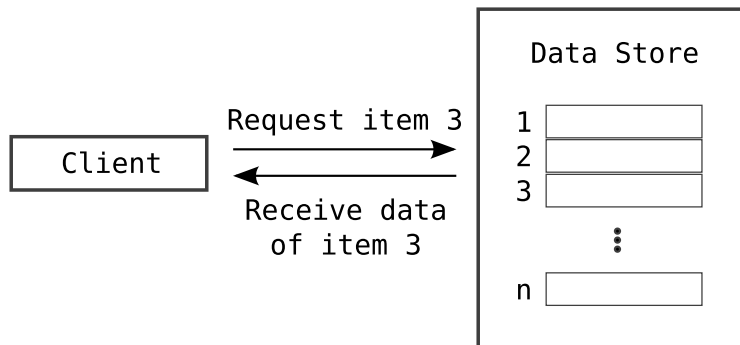
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# Privacy-Preserving Data Store?

- ▶ Query an item from the data store and receive the answer:



- ▶ But: The data store does not know what you wanted to know

# How is it possible?

“Private Information Retrieval”

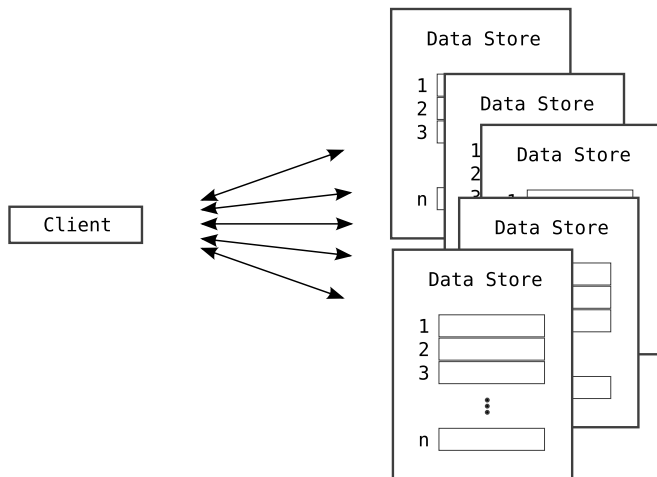
Naive approach:

- ▶ Download everything
- ▶ Obviously expensive in communication

Use other methods to lower this resource usage.

# Information-theoretic PIR

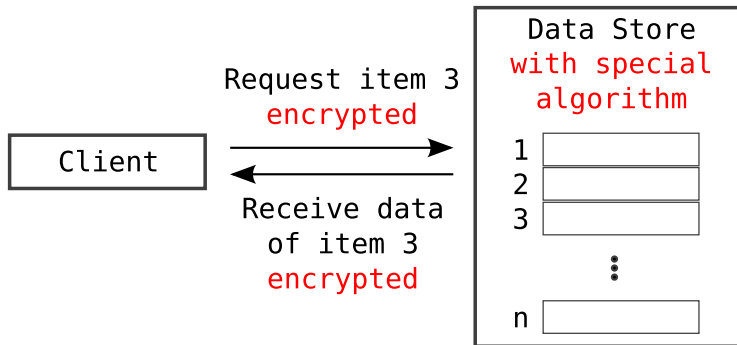
Distribute the question to multiple services:



This works (for example) if at least 2 stores don't collude.

# Computational PIR

- ▶ Algorithm that runs on the whole database
- ▶ Homomorphic encryption



- ▶ Decrypt with private key.

# (Fully) Homomorphic Encryption

Very roughly, just to get the idea:

Calculations, without knowing the actual content.

- ▶  $c_1 = \text{encrypt}(p_1)$
- ▶  $c_2 = \text{encrypt}(p_2)$
- ▶  $\text{decrypt}(c_1 + c_2) = p_1 + p_2$

## Blindstore ...

- ▶ goes for the computational approach.
- ▶ is a library providing functions for client and server.
- ▶ implements a scheme presented in a paper in 2013.
  - ▶ *Single-Database Private Information Retrieval from Fully Homomorphic Encryption* by Xun Yi, Mohammed Golam Kaosar, Russell Paulet, and Elisa Bertino
- ▶ Complexity, where  $n$  is the database size:
  - ▶ Communication:  $O(\log(n))$
  - ▶ Computation:  $O(n \log(n))$
- ▶ done in C++ for performance reasons.
- ▶ performance: 3 seconds to retrieve 1 record from a database of 1024 records with 1 kilobyte record size, measured on an i5 @ 2.50 GHz

# What can PIR be useful for?

Two major ideas:

1. The queries of an authenticated user are hidden.
2. Query usage patterns/statistics of a whole community are hidden.

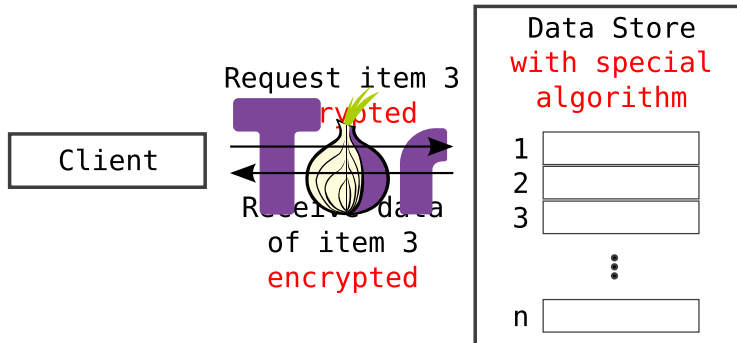
Examples:

- ▶ DNS server
- ▶ Peer-to-peer signaling/presence discovery



## How is it different from TOR?

- ▶ TOR hides the user's identity, not the query.
- ▶ However, TOR could be used to anonymously connect to Blindstore.



## How is it different from CryptDB?

- ▶ CryptDB stores data encrypted and thus is only useful for one party.
- ▶ Blindstore stores data unencrypted.

# The Future

- ▶ increase performance: vectorisation, parallelisation, distribution
- ▶ choice of privacy level
- ▶ build a hashtable instead of just block retrieval by index number

# The End, and: Related Work

## More details needed?

Assembly \$(pwgen 10 1) in the Security Cluster  
Call 2103

## Project Infrastructure

Website: <https://blindstore.github.io/>

Code, Issues: <https://github.com/blindstore/blindstore>

Discussion: <https://gitter.im/blindstore/blindstore>

Mailing list: <https://groups.google.com/group/blindstore>

## Related work on site

“DP5: PIR for Privacy-preserving Presence“

by Ian Goldberg, George Danezis and Nikita Borisov

Go to the talk! Today at 17:15, Saal 1